



Tim Robertson

Associate Animation
Director

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 TimothyJohnRobertson

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Orlando, FL

Work Experience

Electronic Arts - Orlando, FL - February 2015 - Present

Associate Animation Director / Gameplay Animator - *Current: Madden, College Football* - *Previous: NBA Live*

- Proficiently utilize motion capture data in Motion Builder to create lifelike human sports movements within a simulation context.
- Demonstrate expertise in state-machine logic, expressions, and the comprehensive implementation of gameplay animations.
- Strategically plan and oversee motion capture shoots, effectively utilizing both optical and Xsens technologies.
- Established and maintained a comprehensive hand pose library, contributing to enhanced character realism.
- Provide strong leadership by managing and mentoring talented animators.
- Collaborate seamlessly with designers and engineers to conceptualize and integrate innovative game play elements.
- Lead and mentor a small team of animators through shot assignments, reviews, and skill development.
- Partner effectively with international teams across multiple time zones and cultural backgrounds.

15four - Remote - October 2014 - November 2014

Character Animator

- Responsible for 3D character animation for Navy Federal Credit Union.
- Animated humanoid biped characters in Autodesk Maya.

Wonderbot Studios - Remote - February 2014 - April 2014

Character Animator

- Collaborated closely with creative teams to conceptualize and develop character animation that effectively conveyed important messages and fostered engagement.
- Animated a talking whale character in Autodesk Maya.

Freelance Artist - March 2006 - February 2015

- Created a large variety of work including: graphic design, illustration, paintings, Storyboards, character/layout, photography, photo restoration, and video editing.

SCA Inc. - Boston, MA September 2006 - November 2006

Lead 3D manager/ animator

- Created layout, concept design, illustrations, storyboards, animatics, and 3D animation in Autodesk Maya.
- Responsible for hiring new artists.

Education

Savannah College of Art and Design

Bachelor of Fine Arts in Animation
Advanced Character Animation Savannah, GA
Graduated March 2006

Animation Mentor

Advanced Character Animation
Graduated December 2013